ESTTA Tracking number:

ESTTA586704 02/11/2014

Filing date:

### IN THE UNITED STATES PATENT AND TRADEMARK OFFICE BEFORE THE TRADEMARK TRIAL AND APPEAL BOARD

Proceeding	91210162	
Party	Defendant King.com Limited	
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Submission	Motion to Amend/Amended Answer or Counterclaim	
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Signature	/SWJ/	
Date	02/11/2014	
Attachments	2014 02 11 Memorandum in Support of Motion to Amend.pdf(171778 bytes) 2014 02 11 Amended Answer and Counterclaim.pdf(101193 bytes)	

# IN THE UNITED STATE PATENT AND TRADEMARK OFFICE BEFORE THE TRADEMARK TRIAL AND APPEAL BOARD

	)	
RUNSOME APPS INC.,	)	Opposition No. 91210162
	Opposer, )	Serial No. 85/566,839
v.	)	Mark: CANDY CRUSH SAGA
KING.COM LIMITED,	)	
	Applicant. )	

# APPLICANT'S MEMORANDUM IN SUPPORT OF MOTION TO AMEND ANSWER TO ASSERT AFFIRMATIVE DEFENSE AND COUNTERCLAIM

Pursuant to Trademark Rule 37 C.F.R. §§ 2.107 and Fed. R. Civ. P. 15(a) King.com Limited ("King" or "Applicant") moves for leave to amend its Answer to Notice of Opposition to add an affirmative defense that King has priority over Runsome Apps Inc. ("Runsome" or "Opposer"), and to add a counterclaim for cancellation of Runsome's Registration No. 3989492 based on prior use under Section 2(d).

#### I. PROCEDURAL AND FACTUAL BACKGROUND

On April 9, 2013, Runsome filed its Notice of Opposition, alleging that King's CANDY CRUSH SAGA mark in Class 9 was likely to cause confusion with Runsome's CANDYSWIPE mark. (Dkt. No. 1.) King denied these allegations in its Answer and asserted one affirmative defense that Runsome Apps Inc. did not exist at the time the application was filed. King did not assert any counterclaims at that time. (Dkt. No. 4.)

It recently came to King's attention that AIM Productions N.V. has used the mark

CANDY CRUSHER since at least as early as 2004 in connection with game software, including

use as a mobile application game available for download in the United States. These common law rights pre-date Runsome's earliest asserted use date by years.

As of January 2014, King owns all rights and associated goodwill to the CANDY CRUSHER name and mark. In an agreement dated January 10, 2014, AIM Productions N.V. assigned to King its right, title and interest in the sign "CANDY CRUSHER," together with the goodwill associated with that sign. The use of CANDY CRUSHER has been continuous and continues under a license agreement from King to AIM Productions N.V., entered February 10, 2014. Given these recent events, King seeks to amend its Answer to assert common law rights to CANDY CRUSHER and priority over Runsome, and to add an affirmative defense and a counterclaim for cancellation of the registration Runsome is asserting against King.

#### II. LEGAL ANALYSIS

a. King Meets the Liberal Standard Applied by the Board in Granting Motions to Amend.

Trademark Rule 2.107(a) explains that pleadings in an opposition proceeding may be amended in the same manner and to the same extent as in a civil action in district court. Thus, Fed. R. Civ. P. 15(a) governs amendment. Under Fed. R. Civ. P. 15(a) a court (and this Board) should "freely give leave when justice so requires." In determining whether to grant leave to amend, the Board examines whether amendment would cause undue prejudice or would violate settled law; if the amendment would cause undue prejudice or would violate settled law, leave to amend will be denied. *Hurley Int'l LLC v. Volta*, 82 U.S.P.Q. 2d 1339 (TTAB 2007).

Furthermore, in order to be timely, the Trademark Rules require that compulsory counterclaims be brought "promptly after the grounds therefor are learned." §2.106(b)(2)(i). King satisfies the

requirements set forth in Fed. R. Civ. P. 15(a) and the Trademark Rules and leave to amend should be granted.

# i. Recent Events have Necessitated the Filing of King's Motion for Leave to Amend and Runsome Would not be Prejudiced.

Here, King has "promptly" sought leave to amend after the grounds therefor were learned. King did not have proper grounds to assert a counterclaim seeking cancellation based on priority at the time its initial Answer was filed on May 20, 2013. Since these grounds came into existence, King has acted swiftly. It brought this motion seeking leave to amend approximately 1 month after the assignment of rights from AIM Productions N.V. to King occurred and within days of entering a license agreement with AIM Productions N.V. *Turbo Sportswear Inc. v. Marmot Mountain Ltd.*, 77 USPQ2d 1152 (TTAB 2005) (allowing amendment when relevant information was not previously available to applicant). King's motion is, thus, timely.

King's motion is also proper because the amendment does not violate settled law and Runsome will not suffer prejudice. King's proposed counterclaim is sufficiently pled such that allowing the amendment would not be an act in futility and would not violate settled law. 

Zanella Ltd. v. Nordstrom Inc., 90 USPQ2d 1758 (TTAB 2008) (granting motion to amend); 
Hurley Int'l LLC, 82 U.S.P.Q. 2d 1339 (TTAB 2007) (granting leave to file motion to amend notice of opposition). Nor will Runsome be prejudiced. A factor in assessing prejudice is the timing of the motion to amend. Media Online Inc. v. El Clasificado, Inc., 88 USPQ2d 1285 (TTAB 2008) (denying motion to amend when new claims were based on facts known at the time of the filing of the initial pleading). Here, the motion was filed shortly after learning the relevant information. Moreover, discovery has not yet closed, and Runsome will, therefore, have

the opportunity to gather more information to defend against this counterclaim. *Zanella Ltd. v. Nordstrom Inc.*, 90 USPQ2d 1758, 1759 (TTAB 2008) (finding no prejudice where there was still 3.5 months of discovery left); *Marshall Field & Co. v. Mrs. Fields Cookies*, 11 USPQ2d 1355 (TTAB 1989) (in a cancellation proceeding, allowing leave to amend and assert a counterclaim that was pled promptly after obtaining the requisite information and that was pled prior to the close of discovery). King's amendment is sufficiently pled and was brought promptly, as such leave to amend should be freely given.

# ii. As the Owner of CANDY CRUSHER, King Now has Priority and Runsome's CANDYSWIPE Registration Should be Cancelled.

By virtue of assignment, King now owns all right, title and interest in CANDY CRUSHER, as well as the goodwill associated with the mark. CANDY CRUSHER has a first use date well before the November 2010 first use date provided in Registration No. 3989492 for the CANDYSWIPE mark. The use of CANDY CRUSHER has been continuous and continues today under a license from King. Additionally, CANDY CRUSHER is the legal equivalent of King's CANDY CRUSH and CANDY CRUSH SAGA marks such that King can tack the prior use of CANDY CRUSHER onto its use of the CANDY CRUSH marks. *Citigroup Inc. v.*Capital City Bank Group, Inc., 94 U.S.P.Q.2D (BNA) 1645 (TTAB 2010) (allowing tacking of CAPITAL CITY BANK GROUP and CAPITAL CITY BANK because the two were legally equivalent and created the same commercial impression); *Humble Oil & Refining Co. v. Sekisui Chem. Co. Ltd. of Japan*, 165 U.S. P. Q. (BNA) 597 (TTAB 1970) (dismissing opposition and finding S-LON and ESLON to be legal equivalents). CANDY CRUSHER is so similar to CANDY CRUSH and CANDY CRUSH SAGA when used for game software that it "create[s] the same, continuing commercial impression." CANDY CRUSH and CANDY CRUSH SAGA

do "not materially differ from" and do not "alter the character of" CANDY CRUSHER. *See Citigroup Inc.*, 94 U.S.P.Q.2D (BNA) 1645; *American Sec. Bank v. American Sec. & Trust Co.*, 571 F.2d 564 (CCPA 1978) (allowing tacking and finding AMERICAN SECURITY BANK to be the "legal equivalent" of AMERICAN SECURITY); *Laura Scudder's v. Pacific Gamble Robinson Co.*, 136 U.S.P.Q. (BNA) 418 (TTAB 1962) (allowing tacking of the marks BLUE BIRD and BLUE ROBIN used in conjunction with an image of a blue bird). Thus, not only does King have priority based on its rights in CANDY CRUSHER, but it also has priority with respect to its CANDY CRUSH and CANDY CRUSH SAGA marks because of tacking.

As to confusing similarity, Runsome has argued that CANDY CRUSH SAGA is confusingly similar to CANDYSWIPE. If true, CANDYSWIPE is confusingly similar to CANDY CRUSHER such that consumers will likely wrongly associate Runsome's CANDYSWIPE game with King's prior CANDY CRUSHER mark. This would damage King and supports King's proposed petition for cancellation of Runsome's registration under 15 U.S.C. §§ 1052(d) and 1064.

#### III. CONCLUSION

This Board freely grants leave to amend a pleading when justice so requires. Here, justice so requires. The assignment of rights in CANDY CRUSHER—giving King priority—did not occur until recently. King could not have properly asserted a counterclaim seeking cancellation based on priority at the time it filed its initial Answer. Instead, it brought this motion seeking leave to amend promptly after obtaining rights in CANDY CRUSHER. As the amendment was brought promptly and discovery is still open, Runsome will not be prejudiced by

allowing this amendment. Under 37 C.F.R. §§ 2.107 and Fed. R. Civ. P. 15(a), the Board should grant King's motion for leave to assert a counterclaim seeking cancellation based on priority.

Date: February 11, 2014

### KING.COM LIMITED

By its Attorneys,

(612) 332-5300

Scott W. Johnston Andrew S. Ehard MERCHANT & GOULD P.C. 80 South Eighth Street, Suite 3200 Minneapolis, MN 55402-2215

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### **CERTIFICATE OF SERVICE**

I hereby certify that a true and correct copy of the foregoing APPLICANT'S

MEMORANDUM IN SUPPORT OF MOTION TO AMEND ANSWER TO ASSERT

AFFIRMATIVE DEFENSE AND COUNTERCLAIM was served upon Opposer by First Class

Mail, postage prepaid, this 11th day of February, 2014:

Frank J. Colucci David M. Dahan Colucci & Umans 218 East 50<sup>th</sup> Street New York, NY 10022

Sandra Lindemeier

# IN THE UNITED STATES PATENT AND TRADEMARK OFFICE BEFORE THE TRADEMARK TRIAL AND APPEAL BOARD

Runsome Apps Inc.,	) Opposition No. 91210162
Opposer,	) Mark: CANDY CRUSH SAGA
v.	) Serial No. 85/566,839
King.com Limited,	) Filing Date: March 12, 2012
Applicant.	) Publication Date: March 19, 2013
	)

### AMENDED ANSWER TO NOTICE OF OPPOSITION AND COUNTERCLAIM

Applicant, King.com Limited, hereby responds to the Notice of Opposition as follows:

Applicant lacks knowledge or information sufficient to form a belief as to the truth of the allegations in the preamble of the Notice of Opposition, and therefore denies the same.

- 1. Applicant lacks knowledge or information sufficient to form a belief as to the truth of the allegations of paragraph 1, and therefore denies the same.
- 2. Applicant admits that its goods fall in International Class 9 and that its game involves images of candy pieces. Applicant denies the remaining allegations of paragraph 2.
- 3. Applicant lacks sufficient knowledge or information as to Opposer's game and channels of trade to form a belief as to the truth of the allegations of paragraph 3, and therefore denies the same.
- 4. Applicant lacks sufficient knowledge or information to form a belief as to the truth of the facts alleged in paragraph 4, and therefore denies the same. Applicant denies the remaining allegations of paragraph 4.

- 5. Applicant lacks sufficient knowledge or information as to the facts alleged in paragraph 5, and therefore denies the same. Applicant denies that Opposer is damaged.
- 6. Applicant admits it offers a variation of its game that can be downloaded for free. Applicant lacks knowledge or information sufficient to form a belief as to the truth of the remaining allegations of paragraph 6, and therefore denies the same.
  - 7. Applicant denies the allegations of paragraph 7.
- 8. Applicant admits that its mark and Opposer's mark contain and begin with the word CANDY and that Applicant's mark contains the words CRUSH SAGA, which Opposer's does not, and that Opposer's contains the word SWIPE, which Applicant's does not. Applicant denies the remaining allegations of paragraph 8.
- 9. Applicant lacks knowledge or information sufficient to form a belief about the truth of the allegations of paragraph 9, and therefore denies the same.
- 10. Applicant admits that it filed the European Community trademark from which Applicant claims priority on March 12, 2012. Applicant admits that Applicant released a mobile version of its CANDY CRUSH SAGA game in November 2012. With respect to the remaining allegations of paragraph 10, Applicant lacks knowledge or information sufficient to form a belief as to the truth of the allegations, and therefore denies the same.

#### **AFFIRMATIVE DEFENSES**

1. Upon information and belief, Opposer lacks priority as Runsome Apps Inc. did not exist prior to its April 20, 2012, incorporation date, which is after Applicant's effective filing date.

- 2. AIM Productions N.V. has used the mark CANDY CRUSHER since at least as early as 2004 in connection with game software, including use as a mobile application game available for download in the United States. These common law rights pre-date Runsome's earliest asserted use date by years. By virtue of assignment, Applicant now owns all right, title and interest in CANDY CRUSHER, as well as the goodwill associated with the mark. CANDY CRUSHER has a first use date well before the November 2010 first use date provided in Registration No. 3989492 for the CANDYSWIPE mark. The use of CANDY CRUSHER has been continuous and continues under license from Applicant. Additionally, CANDY CRUSHER is the legal equivalent of King's CANDY CRUSH and CANDY CRUSH SAGA marks such that King can tack the prior use of CANDY CRUSHER onto its use of the CANDY CRUSH marks. CANDY CRUSHER is so similar to CANDY CRUSH and CANDY CRUSH SAGA when used for game software that it creates the same, continuing commercial impression. CANDY CRUSH and CANDY CRUSH SAGA do not materially differ from and do not alter the character of CANDY CRUSHER. Thus, not only does King have priority based on its rights in CANDY CRUSHER, but it also has priority with respect to its CANDY CRUSH and CANDY CRUSH SAGA marks because of tacking. If there is a likelihood of confusion, Applicant has priority.
- 3. If CANDY CRUSH SAGA is confusingly similar to CANDYSWIPE,
  CANDYSWIPE is also confusingly similar to CANDY CRUSHER such that consumers will
  likely wrongly associate Runsome's CANDYSWIPE game with King's prior CANDY
  CRUSHER mark.

#### **COUNTERCLAIM**

- 1. On April 9, 2013, Runsome filed its Notice of Opposition, alleging that King.com Limited's ("King's") CANDY CRUSH SAGA mark in Class 9 was likely to cause confusion with Runsome Apps Inc.'s ("Runsome's") CANDYSWIPE mark as shown in Registration No. 3989492.
  - 2. Runsome's earliest priority date for the CANDYSWIPE mark is November 2010.
- 3. AIM Productions N.V. has used the mark CANDY CRUSHER since at least as early as 2004 in connection with game software, including use as a mobile application game available for download in the United States.
- 4. AIM Productions N.V. common law rights pre-date Runsome's earliest asserted use date by years.
- 5. By virtue of assignment, King now owns all right, title and interest in AIM Productions N.V.'s CANDY CRUSHER mark, as well as the goodwill associated with the mark.
- 6. The use of the CANDY CRUSHER mark has been continuous since its first use, and continues today under license from King.
- 7. King's rights in CANDY CRUSHER date to at least as early as 2004 in connection with game software, including use as a mobile application game available for download in the United States
- 8. King's CANDY CRUSHER has a first use date well before the November 2010 first use date provided in Registration No. 3989492 for the CANDYSWIPE mark.
- 9. The mark CANDY CRUSHER is the legal equivalent of King's CANDY CRUSH and CANDY CRUSH SAGA marks.

- 10. The mark CANDY CRUSHER is so similar to CANDY CRUSH and CANDY CRUSH SAGA when used for game software that it creates the same, continuing commercial impression.
- 11. CANDY CRUSH and CANDY CRUSH SAGA do not materially differ from and do not alter the character of CANDY CRUSHER.
- 12. King can tack the prior use of CANDY CRUSHER onto its use of the CANDY CRUSH marks.
- 13. Not only does King have priority based on its rights in CANDY CRUSHER, but it also has priority with respect to its CANDY CRUSH and CANDY CRUSH SAGA marks because of tacking.
- 14. If CANDY CRUSH SAGA is confusingly similar to CANDYSWIPE,
  CANDYSWIPE is also confusingly similar to CANDY CRUSHER such that consumers will
  likely wrongly associate Runsome's CANDYSWIPE game with King's prior CANDY
  CRUSHER mark. If there is a likelihood of confusion, this would damage King and supports
  King's proposed petition for cancellation of Runsome's registration under 15 U.S.C. §§ 1052(d)
  and 1064.
- 15. If CANDY CRUSH SAGA is confusingly similar to CANDYSWIPE, King has priority based on its rights in CANDY CRUSH and CANDY CRUSH SAGA marks because the priority date of use for these marks is at least as early as 2004 due to tacking to CANDY CRUSHER. If there is a likelihood of confusion, this would damage King and supports King's proposed petition for cancellation of Runsome's registration under 15 U.S.C. §§ 1052(d) and 1064.

WHEREFORE, Applicant respectfully requests that the opposition be denied, that Applicant's Petition to Cancel be granted, and that Applicant's application be approved for registration.

KING.COM LIMITED

By its Attorneys,

Date: February 11, 2014

Scott W. Johnston Andrew S. Ehard MERCHANT & GOULD P.C. 80 South Eighth Street, Suite 3200 Minneapolis, MN 55402-2215 (612) 332-5300

### **CERTIFICATE OF SERVICE**

I hereby certify that a true and correct copy of the foregoing AMENDED ANSWER TO NOTICE OF OPPOSITION AND COUNTERCLAIM was served upon the following attorneys of record for Opposer by First Class Mail, postage prepaid, this 11th day of February, 2014:

Frank J. Colucci David M. Dahan Colucci & Umans 218 East 50<sup>th</sup> Street New York, NY 10022

Sandra Lindemeier